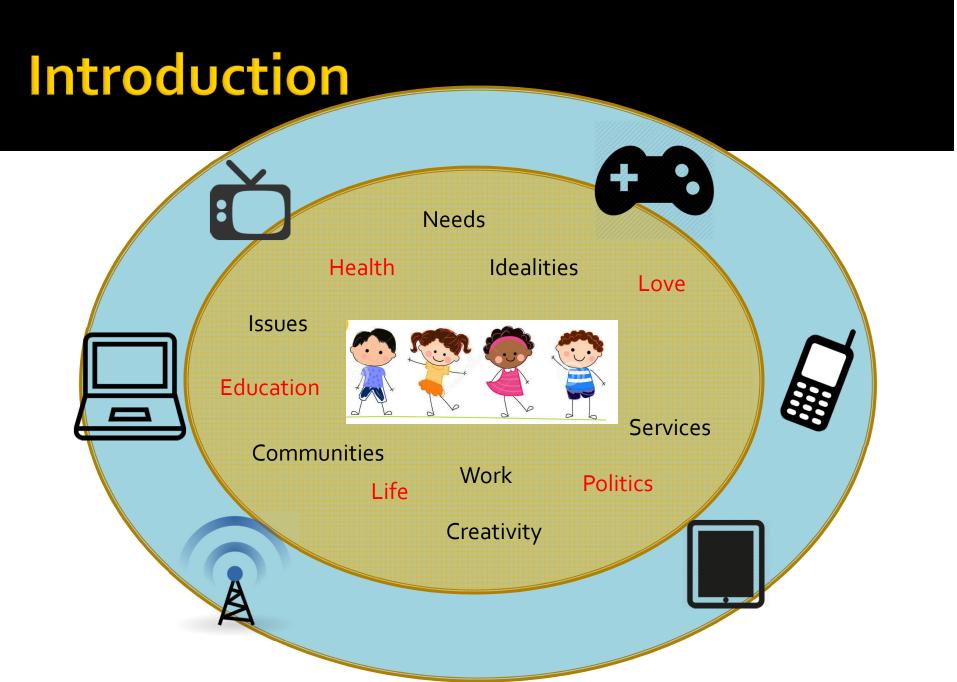
Media Literacy: Cultivating Productive Practices among Young People in Malaysia

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The user is the new platform

Vibrant media culture, but...

- Skills are varied & unequally distributed
- Gap between in-school and out-of-school use
- Parents do not regulate media use
- Self-learning
- Trustworthiness and Image Manipulation, politics & cyberspace
- Limited knowledge on opportunities
- Risky encounters
- Cyber bullying, stalking, sexually explicit texts
- Hurtful words & hurt talk
- Skittering & 'Bouncing'

Mapping Media Literacy in Malaysia

- Employing Media in Explicit Instructional Approaches
- Computer Accessibility and Skills
- Use of information technology and information resources in the classrooms
- Children (violence, sex & horror, safety), NGO
- Social campaigns, Klik Dengan Bijak, NIE, video competitions, digital storytelling.
- Piece meal & disparate -> sustained national practice & regulation?

Conceptual Framework

Ferrari, A (2013), Ofcom (2010), Livingstone
 (2011), Varis (2010); Hobbs (2009)

Information Communication Creation

Safety

Problem
Solving



Conceptual Framework

Information

- Recognising authentic websites
- Understanding search engine
- Judging reality & accuracy

Communication

- Sharing resources thru online tools
- Recognising bias and propaganda
- Difference in quality information & P.O.V
- Awareness on cultural sensitivity & diversity

Content Creation

- Creative expressions (language, image, sound)
- Purpose of messages
- IP rights, license & copyright
- Reflect on own's conduct, social responsibility & ethics
- Critical analysis& reflection

Safety

- Personal protection & privacy setting
- Digital identity protection
- Scams
- Netiquette

Problem Solving

- Taking social action collaboratively
- Solving conceptual problems thru digital means
- Quality of life
- Making decisions on everyday matters
- Strategies that hold attention

Methodology

Mix-Method Design: Qualitative & Quantitative (Age Group: 16-18 Yrs)

Survey

Document Analysis

Interviews

Creative Workshop

Design of tool kit on Media Literacy

Region		Northern	Central	Southern	East Coast	Sabah	Sarawak	Total No. of Students
Quantitative	Urban	100	100	100	100	100	100	1200
	Rural	100	100	100	100	100	100	
Qualitative	Urban	15	15	15	15	15	15	180
	Rural	15	15	15	15	15	15	

Research Flow Chart

Phase 1

Phase 2

Phase 3

Phase 4

- Review of works on media literacy concepts & measurements
- Assessment and development of research design and strategies
- Identification of schools
- Pilot Study

Field work

- Survey, creative activities, focus group interviews
- Description & Analysis of students competences & media activities

- Development of MML framework and materials
- Consultation & interview with youth voices, media practitioners, policy makers, academics & NGOs

- ML Workshop
- Field work
 creative
 activities,
 survey, focus
 group
 interviews
- Documentation of productive practices and lessons learnt
- Development of tool kit

Expected Outcome

- Generating young publics (Choice, conversation, creation, curation collaboration)
- An understanding of what young people bring to media technologies



- Support for outreach programmes for MCMC
- Increase national visibility of media literacy
- Enhance stakeholder engagement









